Your task is to create a class called `CallOfDuty` (notice the naming convention). In this class you will create a main method, as we discussed in class. Within the main method, you will need to declare variables that will store the data. After you do all of your declarations, assign those variables a value from the sheet you received yesterday. **You only need to do one player’s stats.**

After you do this, print out the information in the following manner (remember to concatenate) the variables to the text.

Name: DBunting
Tag: 3arc
Level: 50
Score: 625
Kills: 6
Deaths: 3
Ratio: 2.00
Assists: 1

You would declare a String variable called `name` and assign it a value of DBunting. When it comes time to print it, you would do a `System.out.println` with the String Literal “Name” and concatenate the variable `name` to it.

If you need some clarification, check out the **Intro Concepts** under the Course Documents section of the web site.

Good luck!